

# GOODBYE TRIPANE, HELLO FRAMELESS TOP NAVIGATION

## Part 1

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MadCap Software Documentation Manager



# Welcome to Flare's Online Help

The Place to Find Information, Tutorials, FAQs, and More



Get Started



Basic Steps



What's New

## Welcome to Flare

Welcome to MadCap Flare—the first native XML content authoring application, which offers the following:

- » Single-source XML authoring
- » Styling with cascading stylesheets (CSS)

## PDF Guides



[WEBHELP.MADCAPSOFTWARE.COM](http://WEBHELP.MADCAPSOFTWARE.COM)

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## PDF Guides



Your search for "HTML5 Top Navigation" returned 99 result(s).

### [HTML5 Top Navigation Output](#)

If you generate an HTML5 target, you can create output with **top navigation** like a modern website. This is possible thanks to a new **Top Navigation** skin type and other related features. You can even set your target not to use any skin at all, relying on smaller skin components to provide menus, ...

[Output/HTML5\\_Output/HTML5\\_Top\\_Navigation\\_Output.htm](#)

### [Navigation in HTML5 Skins](#)

Outputs Supported This section is used to control the look of **navigation** elements in the skin, which allow users to open different parts of your output. The interactive preview in the Skin Editor can be used to help you find the style you need to change. To use this, click Highlight in the local ...

[Skins/HTML5\\_Skin\\_Styles/Navigation\\_in\\_HTML5\\_Skins.htm](#)

### [How Did You Do That? Top Navigation Advanced Template](#)

Get step-by-step instructions about using the different features of MadCap Flare's Web Print Mobile project template.

[How\\_Did\\_You\\_Do\\_That/TopNavigationAdv/HDYDT\\_TopNavigationAdv.htm](#)

### [How Did You Do That? Advanced Conversion to Top Navigation Output](#)

Following are examples of how **HTML5 Top Navigation** was incorporated into an existing project by borrowing some files and styles from a Flare **Top Navigation** project template. Specifically, these examples show how we modified Flare's actual online Help project, converting it from Tripane to **Top** ...

[How\\_Did\\_You\\_Do\\_That/TopNavigationAdv/HDYDT\\_Advanced\\_Conversion.htm](#)

### [How Did You Do That? Simple Conversion to Top Navigation Output](#)

Following is an example of a simple conversion of a Flare project from Tripane to **Top Navigation** output. We show how you can create and add just a few pieces to achieve a similar look that is seen in Flare's **Top Navigation** Advanced template project. The biggest difference is that we are not ...

[How\\_Did\\_You\\_Do\\_That/TopNavigationAdv/HDYDT\\_Simple\\_Conversion.htm](#)

### [Specifying Navigation Pane Settings for HTML5 and WebHelp Outputs](#)

Outputs Supported You can specify **navigation** settings for **HTML5**, **WebHelp**, **WebHelp AIR**, or **WebHelp Plus** output. For most of these outputs, the **navigation** pane is used to hold the TOC, Index, Search, Glossary, Browse Sequences, and Favorites in an accordion-type structure. For **HTML5 Top Navigation** ...

[Skins/More\\_About\\_Skins/Specifying\\_Navigation\\_Pane\\_Settings\\_for\\_HTML5\\_WebHelp\\_Output.htm](#)

### [HTML5 Skin Styles](#)

Outputs Supported There are many ways to style your **HTML5** skin, whether it be a Tripane skin, a **Top Navigation** skin, or one of the skin components. In addition, if you enable the skin to produce responsive output—meaning that the look of the output can automatically adjust depending on the size of ...

[Skins/HTML5\\_Skin\\_Styles/HTML5\\_Skin\\_Styles.htm](#)

### [Enabling HTML5 Server-based Output](#)

Enable server-based functions in an **HTML5** Help system created with MadCap Flare. Learn the steps to set up an publish **HTML5** (WebHelp 2.0) Help.

[Output/HTML5\\_Output/Enabling\\_HTML5\\_Server\\_Output.htm](#)

### [Including Non-XHTML Files in HTML5 Search](#)

You are here: [Features](#) > [Output](#) > [Output Types](#) > [Top Navigation Output](#)



## HTML5 Top Navigation Output

If you generate an HTML5 target, you can create output with top navigation like a modern website.



This is possible thanks to a new Top Navigation skin type and other related features.

You can even set your target not to use any skin at all, relying on smaller skin components to provide menus, search, and toolbar features.

This is in contrast to the more traditional Tripane output, which includes a toolbar pane at the top, navigation panels on the left, and a main content pane.



- ▶ FRAMELESS OUTPUT
- ▶ HTML5 TOP NAVIGATION SKIN
- ▶ SKIN COMPONENTS AND PROXIES
- ▶ SKIN SET TO NONE FOR TARGET
- ▶ HOME TOPIC
- ▶ STYLE SHEETS
- ▶ RESPONSIVE OUTPUT—DEVICE WIDTH MEDIA QUERIES

### HTML5

Responsive Output

Server-based Output

**Top Navigation Output**

# WHY IT'S A BIG DEAL

1. NO MORE TRIPANE
2. FRAMELESS AND FLATTENED
3. FLEXIBLE
4. MORE USEFUL

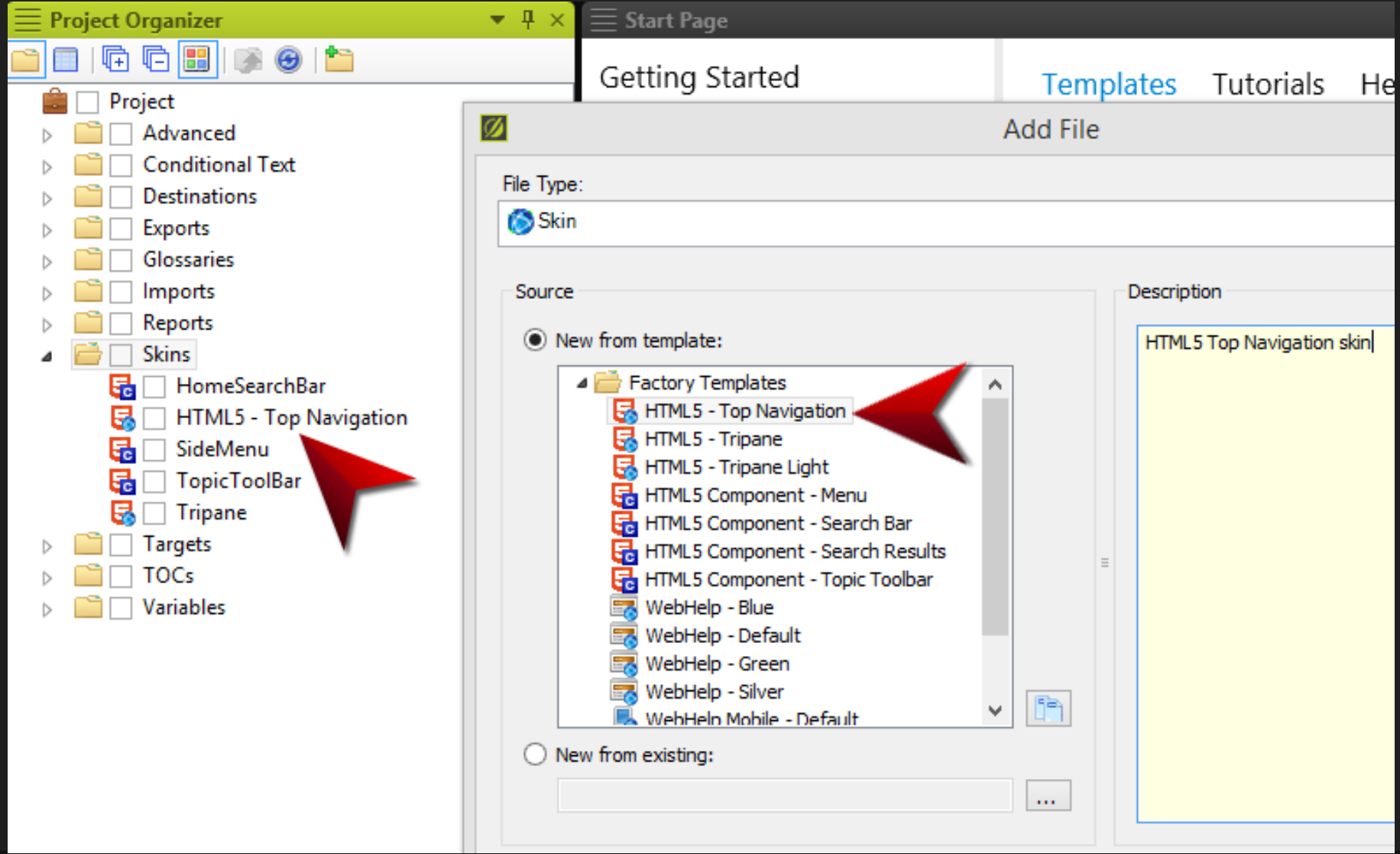
WHAT ABOUT THE INDEX?



# FOUR ELEMENTS

1. TOP NAVIGATION SKIN  
... OR SKINLESS
2. PROXIES
3. SKIN COMPONENTS
4. CSS

# TOP NAVIGATION SKIN



[Welcome](#)[Headings](#)[Drop-Downs](#)[Links and Lists](#)[Images](#)

## Welcome

Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content.

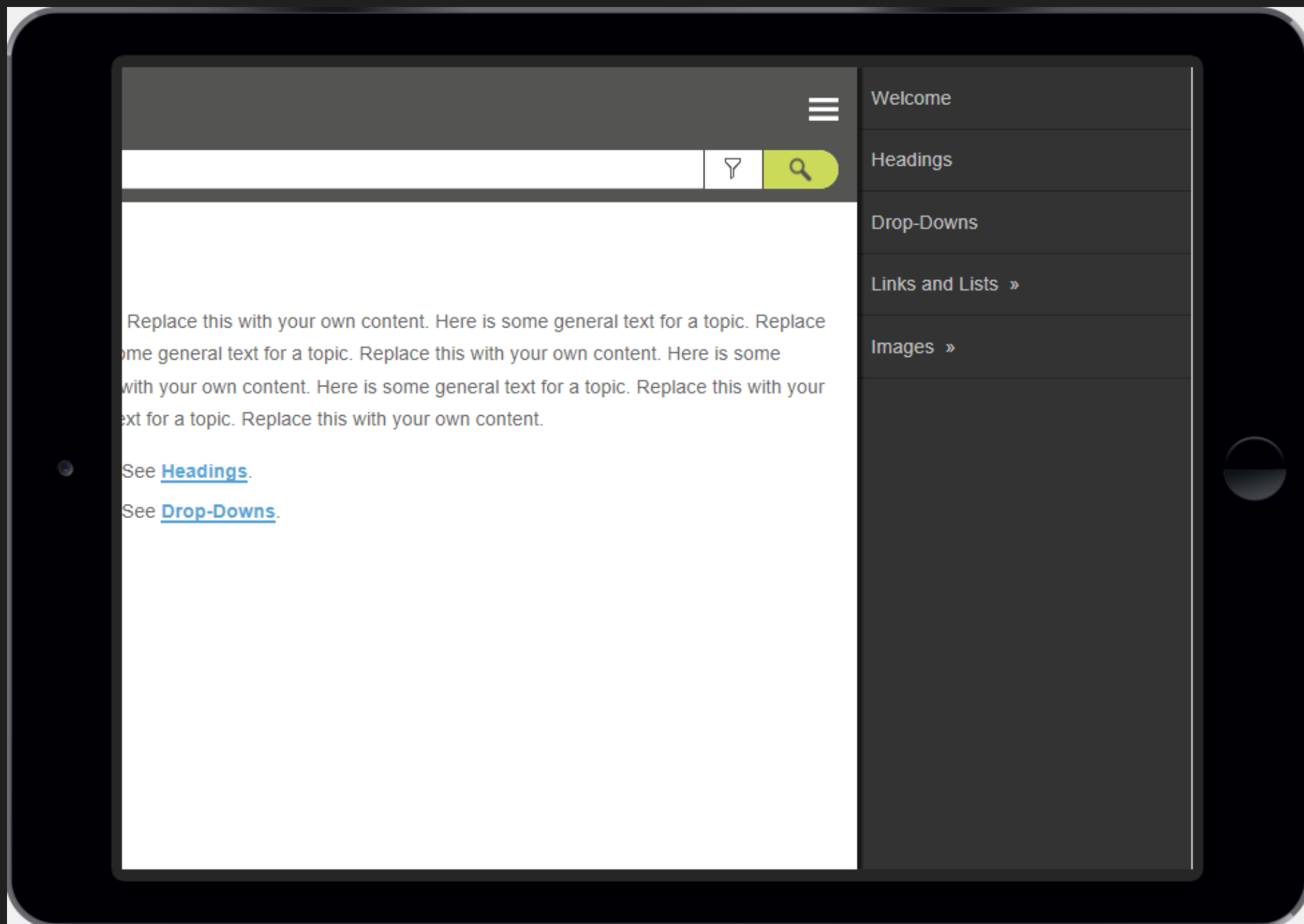
» Here is a cross-reference link: See [Headings](#).

» Here is a cross-reference link: See [Drop-Downs](#).

## Welcome

Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content. Here is some general text for a topic. Replace this with your own content.

- » Here is a cross-reference link: See [Headings](#).
- » Here is a cross-reference link: See [Drop-Downs](#).

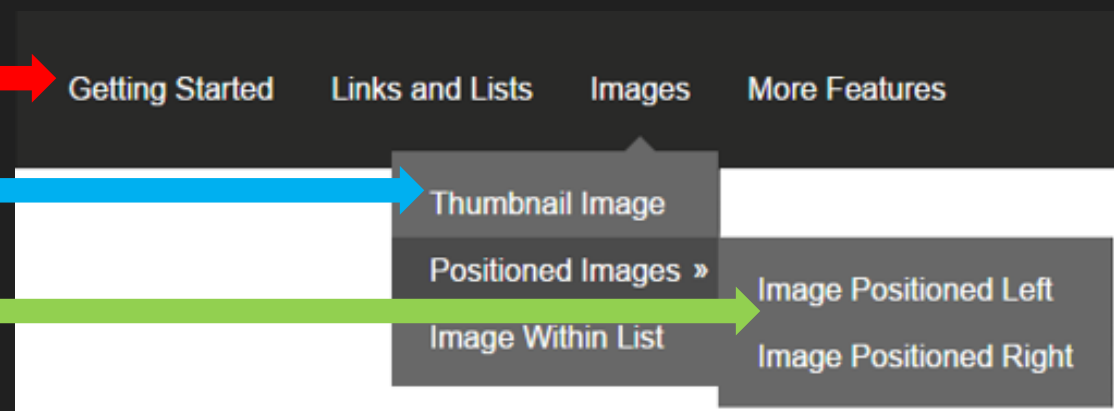


Master

TOC Editor

Note 1: You can quickly open a linked topic or file by C  
Note 2: You can build the TOC by dragging topics and f

- Getting Started
- Links and Lists
- Images
  - Thumbnail Image
  - Positioned Images
    - Image Positioned Left
    - Image Positioned Right
  - Image Within List
- More Features



HTML5 - Top Navigation

HTML5 Skin Editor | Preview

Setup

Styles

UI Text

Navigation Pane

Pane Position: Right

Top Menu Levels to Show (Depth): 3

Logo Url: (default)

The screenshot shows the HTML5 Skin Editor interface. The 'Setup' tab is selected, and the 'Navigation Pane' settings are visible. The 'Pane Position' is set to 'Right'. The 'Top Menu Levels to Show (Depth)' is set to '3'. The 'Logo Url' is set to '(default)'. A red arrow points to the 'Top Menu Levels to Show (Depth)' field. A preview of the HTML5 skin is shown on the right.

# SKINLESS

Target Editor | Build View Publish Open Build Log

General

**Skin**

Conditional Text

Variables

Publishing

Glossary

Relationship Table

Advanced

Performance

Community

Language

Warnings

General

Skin: (none) Edit

Component Default Skins

Menu: HTML5 - Top Navigation Tripane (default) Edit

Topic Toolbar: (default) Edit

Search Bar: (default) Edit


Search Results: (default) Edit

Responsive Output Settings (Overrides the Skin)

Tablet Breakpoint: 1279 px

Mobile Breakpoint: 767 px

☐ Use device width media queries



# PROXIES

The screenshot displays a software interface with a top toolbar and a main workspace. The toolbar includes icons for Snippet, Variable, Toggler, Drop-Down Text, Expanding Text, Single Source, Text, Help Control, Symbols, Script, and Proxy. The main workspace shows a document titled 'OtherTopics.flmsp' with a 'Start Page' tab. The workspace contains a 'Layout (Web)' section with 'Medium (default)' and 'Page Layout' options. A 'Proxy' menu is open, listing various proxy options: Insert Body Proxy..., Insert Breadcrumbs Proxy..., Insert Topic Toolbar Proxy..., Insert TOC Proxy..., Insert Mini-Toc Proxy..., Insert Index Proxy..., Insert Glossary Proxy..., Insert Endnotes Proxy..., Insert Concepts Proxy..., Insert List-Of Proxy..., Insert Relationships Proxy..., Insert Search Bar Proxy..., Insert Menu Proxy..., and Insert Search Results Proxy... The workspace also shows a 'body' section with 'div' elements and a 'breadcrumbs proxy' section.

OtherTopics.flmsp

OtherTopics.flmsp x Start Page x

Layout (Web) Medium (default) Page Layout

(between blocks)

body div div div

breadcrumbs proxy

topic body proxy

Proxy

- Insert Body Proxy...
- Insert Breadcrumbs Proxy...
- Insert Topic Toolbar Proxy...
- Insert TOC Proxy...
- Insert Mini-Toc Proxy...
- Insert Index Proxy...
- Insert Glossary Proxy...
- Insert Endnotes Proxy...
- Insert Concepts Proxy...
- Insert List-Of Proxy...
- Insert Relationships Proxy...
- Insert Search Bar Proxy...
- Insert Menu Proxy...
- Insert Search Results Proxy...



OtherTopics.flmsp

OtherTopics.flmsp x Start Page x

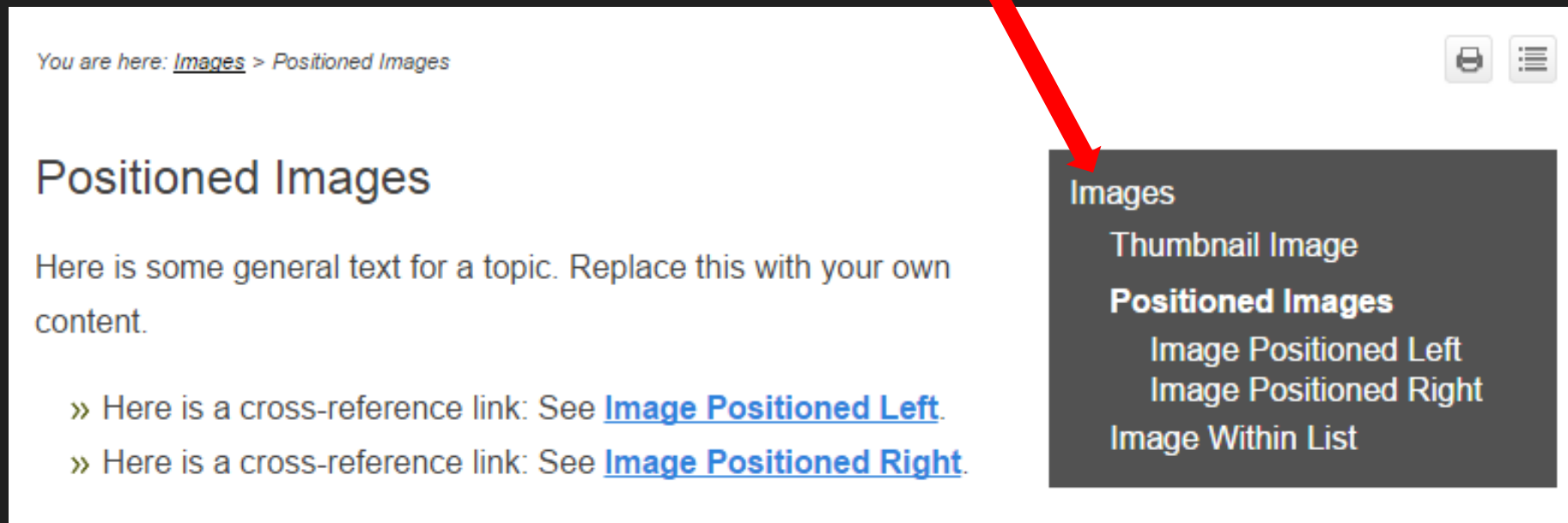
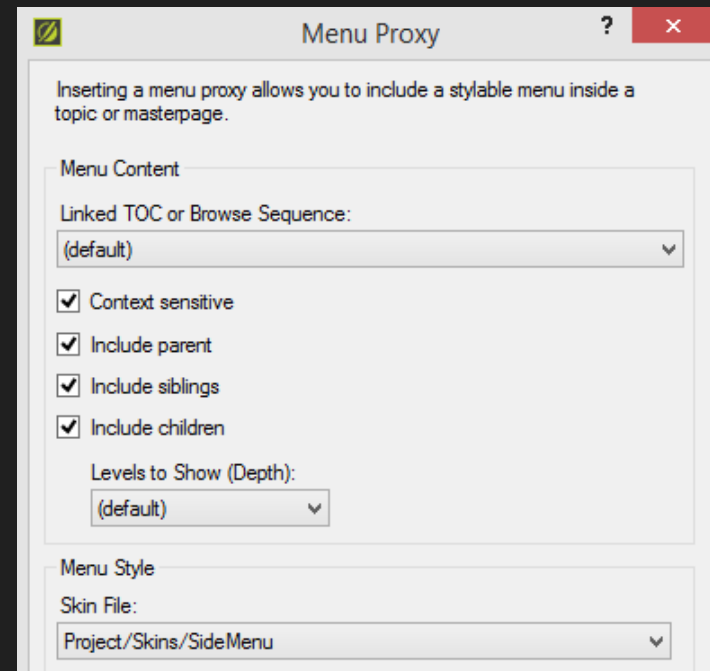
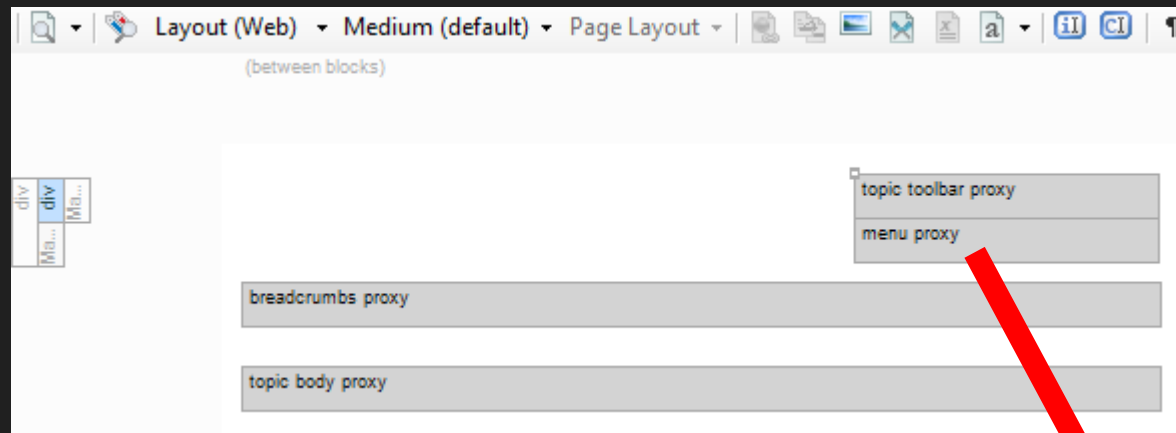
Layout (Web) Medium (default) Page Layout

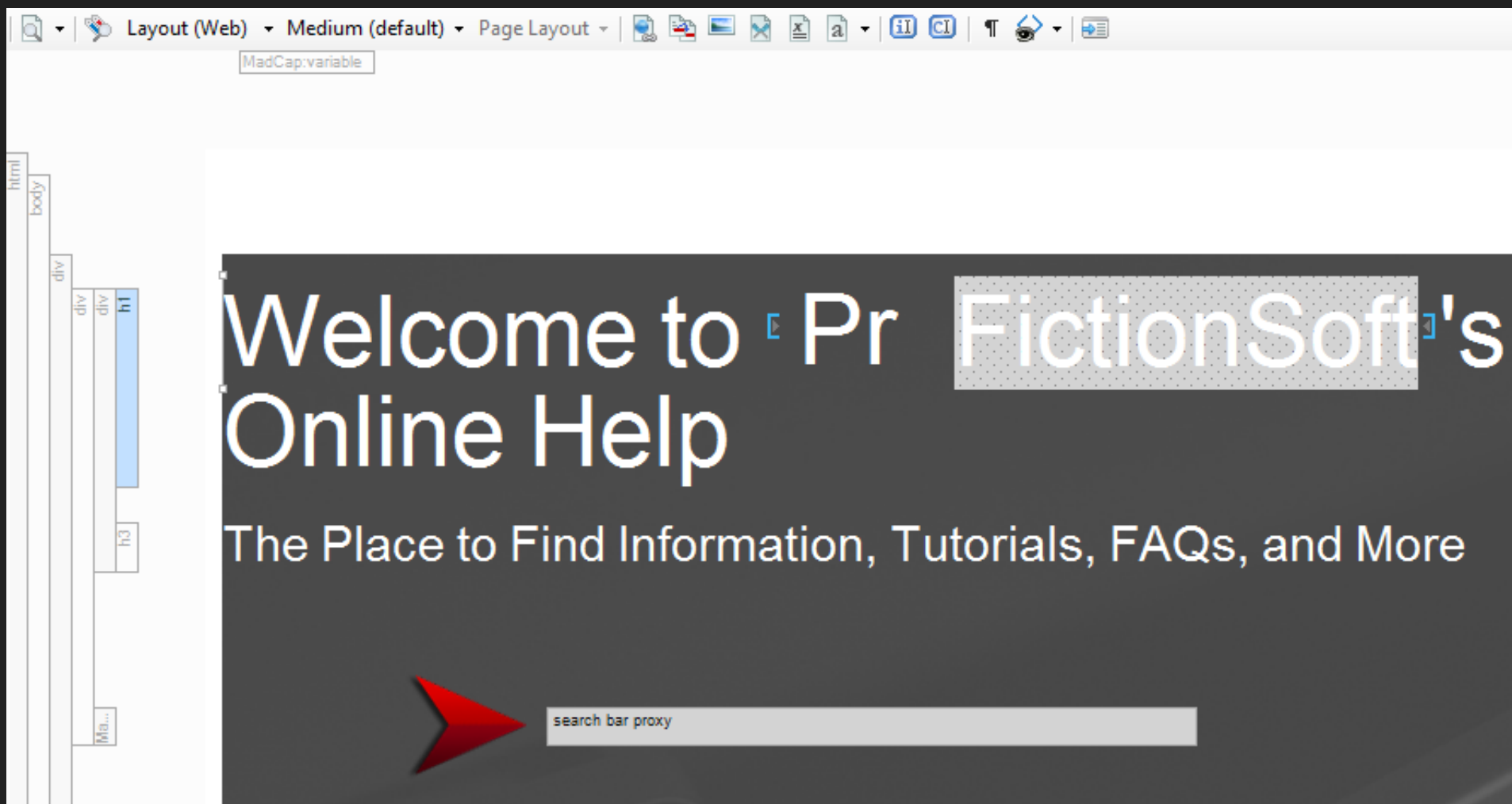
(between blocks)

breadcrumbs proxy

topic body proxy

Insert Body Proxy...  
Insert Breadcrumbs Proxy...  
Insert Topic Toolbar Proxy...  
Insert TOC Proxy...  
Insert Mini-Toc Proxy...  
Insert Index Proxy...  
Insert Glossary Proxy...  
Insert Endnotes Proxy...  
Insert Concepts Proxy...  
Insert List-Of Proxy...  
Insert Relationships Proxy...  
**Insert Search Bar Proxy...**  
Insert Menu Proxy...  
Insert Search Results Proxy...





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What's New

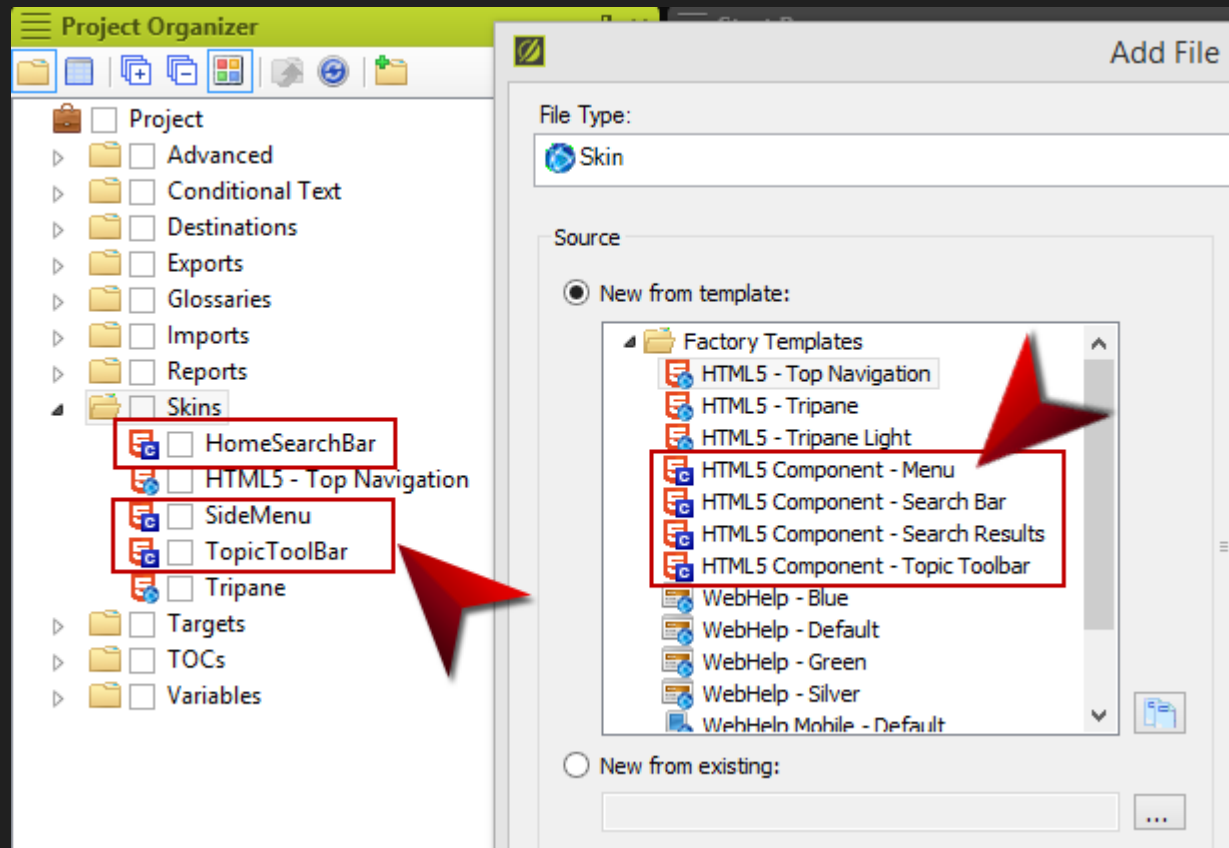




FAQs



Getting Started

# SKIN COMPONENTS



 Menu Proxy ? 

Inserting a menu proxy allows you to include a stylable menu inside a topic or masterpage.

Menu Content


Linked TOC or Browse Sequence:  
(default) ▾

☒ Context sensitive  
☒ Include parent  
☒ Include siblings  
☒ Include children

Levels to Show (Depth):  
(default) ▾

Menu Style

Skin File:  
Project/Skins/SideMenu ▾



Getting Started

**Links and Lists**

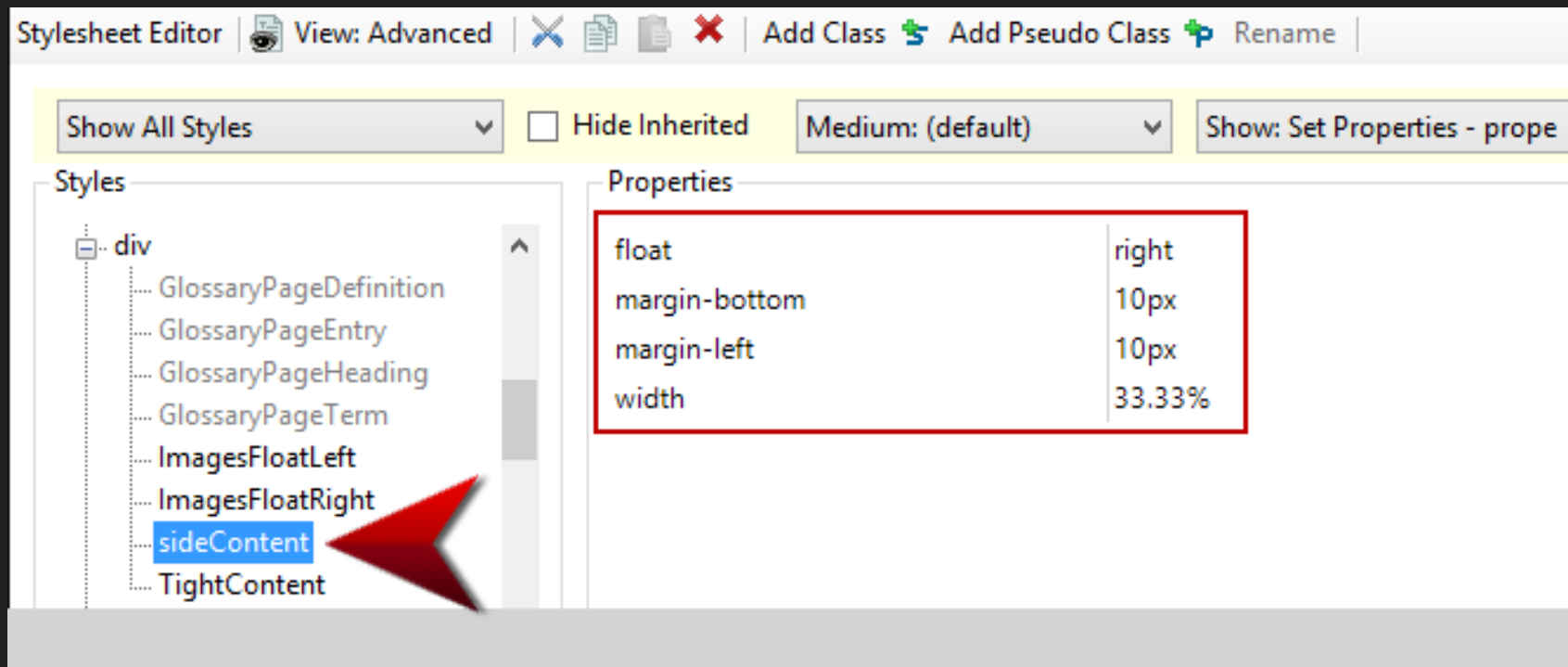
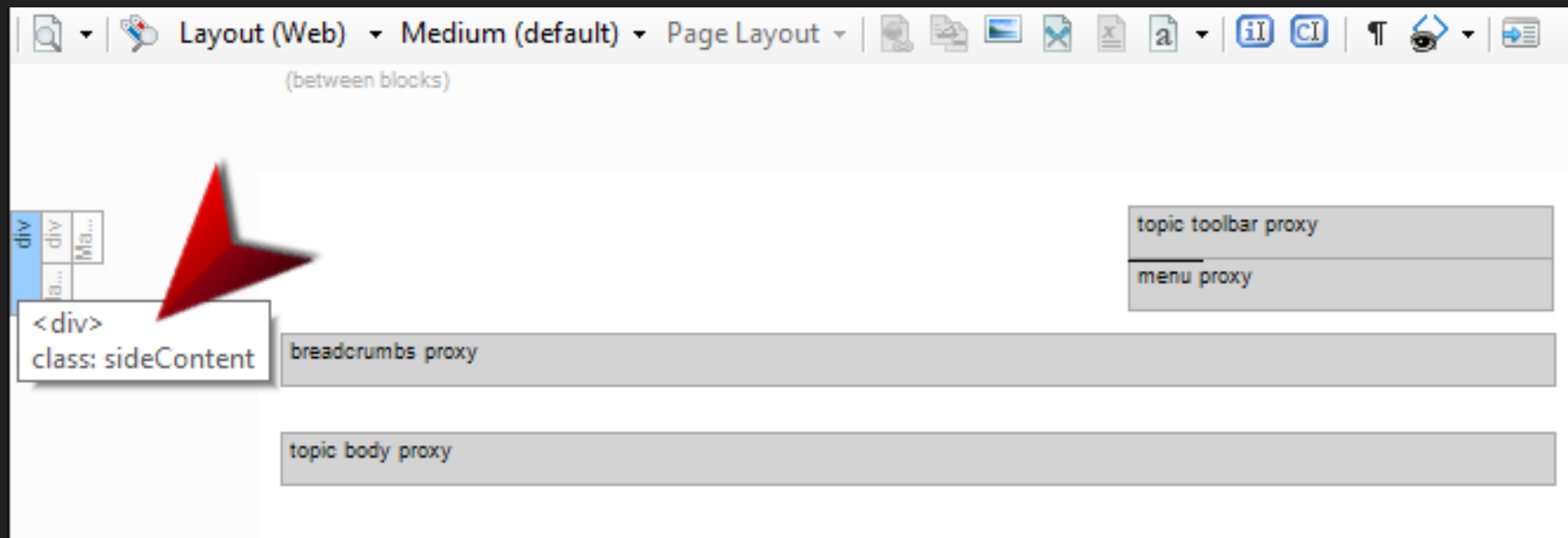
Links and Footnotes

Lists

Images

More Features

# CSS







## Getting Started

See the following to get started quickly:

- » **Do This** Here is some general text for a list item. Replace this with your own content. Here is some general text for a list item. Replace this with your own content.
- » **Do That** Here is some general text for a list item. Replace this with your own content.
- » **Do The Other Thing** Here is some general text for a list item. Replace this with your own content. Here is some general text for a list item. Replace this with your own content. Here is some general text for a list item. Replace this with your own content.

### Getting Started

Basic Steps

What's New

Links and Lists


Images

More Features



# SIMPLE CONVERSION

1. ADD TOP NAVIGATION SKIN
2. CHANGE LOGO AND COLOR IN SKIN
3. CHANGE TARGET TO HTML5

# TEMPLATES




Start New Project Wizard



Start a new project...

Select a project template...



Source

☒ New from template:

Factory Templates

Online

Knowledge Base

Slideshow

Top Navigation Advanced

Top Navigation Basic

Tripane Advanced

Tripane Basic

Online & Print

Top Navigation and PDF Advanced


Top Navigation and PDF Basic

Tripane and PDF Advanced

Tripane and PDF Basic


Print

Empty



Description

This template contains several starter topics and other files intended for online HTML5 output with top navigation like a modern website, instead of the more traditional tripane format. It includes several features that you might use in online output, and the content and files have been designed to maximize single-sourcing capabilities. This template starts you out with two HTML5 targets. Responsive output is automatically enabled with this type of output. This means the content display changes automatically depending on the width of the screen. You can add other kinds of targets and skins if you like.



# ADVANCED CONVERSION

BASED ON TOP NAVIGATION ADVANCED TEMPLATE




Home Page

Side Menu

LET'S LOOK AT THE OUTPUT...

# ADVANCED CONVERSION

## STEP 1: CHOOSE AN APPROACH

-  Copy Files in Windows?
-  Import Each File to Big Project Individually?
-  Global Project Linking?

# ADVANCED CONVERSION

## STEP 2: PREPARE FLARE PROJECT

Restructure TOC

# Welcome to

The Place to Find Information



Getting Started

## Key Features

[3D Models](#)[Accessibility](#)[Analyzer](#)[Annotations](#)[Audio](#)[Augmented Reality](#)[Autonumbers](#)[Auto Suggestion](#)[Backups](#)[Breadcrumbs](#)[Browse Sequences](#)[Characters and Symbols](#)[Color](#)[Concepts](#)[Condition Tags](#)[Crash Reporting System](#)[Context-Sensitive Help](#)[Cross-References](#)

# Online Help

FAQs, and More



## About Concepts

[Concept Links—Deleting](#)[Concept Links—Editing](#)[Concept Links—Example](#)[Concept Links—Inserting](#)

# Welcome to Flare Help

The Place to Find Information, and More

[Editor Tools](#)[Elements and Objects](#)[Importing](#)[Language Support](#)[Managing Your Project](#)[Output](#)[Search](#)[Styling, Formatting, and Skins](#)[Additional Features](#)

Get Started



Basic Steps



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# ADVANCED CONVERSION

## STEP 2: PREPARE FLARE PROJECT

Consider Width of Content

## About Language Support

Flare supports authoring and output for left-to-right (LTR) as well as right-to-left (RTL) languages. This includes English, French, German, Japanese, Chinese, Arabic, Persian, Hebrew, double-byte languages, and more. RTL languages are supported in all outputs except DotNet Help and FrameMaker.

► [SELECTING A LANGUAGE](#)

► [AUTHORING CONTENT](#)

► [LANGUAGE SKINS](#)

► [INVERT STYLES, PAGE LAYOUTS, AND IMAGE CALLOUTS AT THE TARGET LEVEL](#)

► [INVERT HOTSPOT IMAGES](#)

► [TABLE STYLES AND RTL LANGUAGES](#)

► [DICTIONARIES](#)

▼ [TRANSLATING FLARE PROJECTS](#)

After completing a project in one language, you might need to have it translated into another language.

- » **MadCap Lingo** One of the easiest ways to translate a Flare project is for a translator to open that project within MadCap Lingo, which is tightly integrated with Flare. Because of this integration, there is no need to transfer localized files outside of the actual project, which helps prevent content and formatting corruption. In addition, translators can leverage all previous translations created in other tools by importing Translation Memory eXchange (TMX) files.

After opening your project in Lingo, a translator can immediately see a list of all of the files (e.g., topics, snippets, variables), index

### Features

[Editor Tools](#)

[Elements and Objects](#)

[Importing](#)

[Language Support](#)

[Language Skins](#)

[Selecting a Language](#)

[Selecting a Language—Flare Interface](#)

[Managing Your Project](#)

[Output](#)

[Search](#)

[Styling, Formatting, and Skins](#)

[Additional Features](#)

# ADVANCED CONVERSION

## STEP 2: PREPARE FLARE PROJECT

Watch for Expanding Text



## Editor Tools

Flare provides many tools to assist you when you are working in its editors, including macros, customizable shortcuts, and structure bars.

These tools include the following:

» **Auto Suggestion** ▶ [Read more...](#)

» **Characters and Symbols** ◀ [Read more...](#)

### Features

#### Editor Tools

- Auto Suggestion
- Characters and Symbols
- Drag and Drop
- Find and Replace
- Macros
- Shortcuts
- Spell Check
- Structure Bars
- Zoom/Scale

Elements and Objects

Importing

Language Support

Managing Your Project

Output

Search

Styling, Formatting, and Skins

Additional Features

You can insert characters and symbols in content files. You can also create quick characters, as well as work with font types and smart quotes. See [About Characters and Symbols](#).

» **Drag and Drop** ▶ [Read more...](#)

» **Find and Replace** ▶ [Read more...](#)



## Editor Tools

Flare provides many tools to assist you when you are working in its editors, including macros, customizable shortcuts, and structure bars.

### ▼ LIST OF EDITOR TOOLS

These tools include the following:

» **Auto Suggestion** ▶ [Read more...](#)

» **Characters and Symbols** ◀ [Read more...](#)

You can insert characters and symbols in content files. You can also create quick characters, as well as work with font types and smart quotes. See [About Characters and Symbols](#).

» **Drag and Drop** ▶ [Read more...](#)

» **Find and Replace** ▶ [Read more...](#)

» **Macros** ▶ [Read more...](#)

» **Shortcuts** ▶ [Read more...](#)

» **Spell Check** ▶ [Read more...](#)

» **Structure Bars** ▶ [Read more...](#)

» **Zoom/Scale** ▶ [Read more...](#)

### Features

#### Editor Tools

Auto Suggestion  
Characters and Symbols  
Drag and Drop  
Find and Replace  
Macros  
Shortcuts  
Spell Check  
Structure Bars  
Zoom/Scale

#### Elements and Objects

#### Importing

#### Language Support

#### Managing Your Project

#### Output

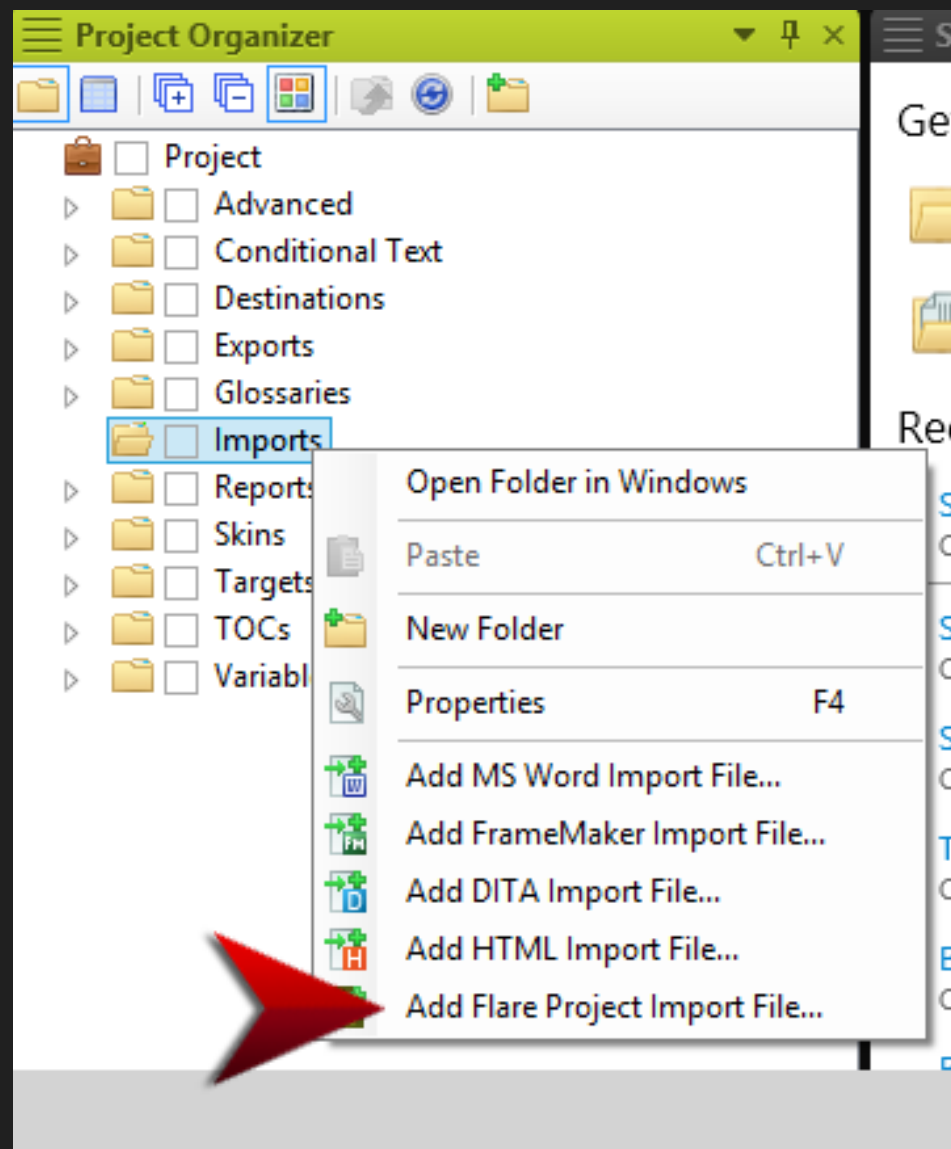
#### Search

#### Styling, Formatting, and Skins

#### Additional Features

# ADVANCED CONVERSION

STEP 3: IMPORT FILES VIA GLOBAL PROJECT LINKING



**Source Project**

Imported Files

Removed Links

Source Project:

C:\Users\pstoecklein\Desktop\MadWorld\Small Top Nav Template Project\Small Top Nav Template Project.flprj

☒ Auto-reimport before "Generate Output"

☐ Delete stale files

☐ Delete unreferenced files

Browse...

Open

Include Files:

All Files (\*.\*)

☐ Auto-include linked files

Edit...

Exclude Files:

No Files

Edit...



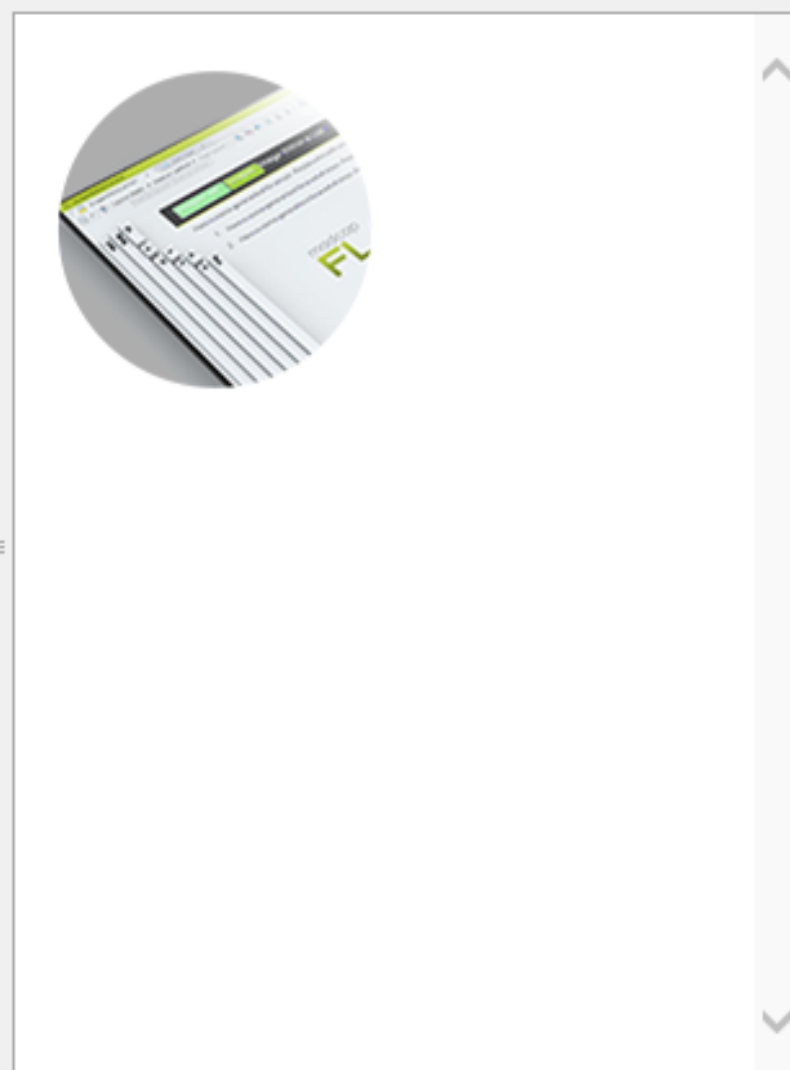


# Accept Imported Documents



The import is complete. Please review the generated documents and accept/cancel the import.

Import	File	Status	Type	File
<input type="checkbox"/>	ThumbnailImage....		htm	Co
<input type="checkbox"/>	Company Informa...		htm	Co
<input type="checkbox"/>	FAQs.htm		htm	Co
<input type="checkbox"/>	Downloads....		htm	Co
<input type="checkbox"/>	...		htm	Co
<input checked="" type="checkbox"/>	BackgroundImag...	File exists	png	Co
<input checked="" type="checkbox"/>	BasicSteps.png	File exists	png	Co
<input type="checkbox"/>	Bullet1.png	Source is Newer	png	Co
<input type="checkbox"/>	Bullet2.png	Source is Newer	png	Co
<input type="checkbox"/>	CompanyLogo.png		png	Co
<input type="checkbox"/>	DropDownClosed...	Source is Newer	png	Co
<input type="checkbox"/>	DropDownOpen....	Source is Newer	png	Co
<input checked="" type="checkbox"/>	FacebookIcon.png	File exists	png	Co
<input type="checkbox"/>	FAQs.png		png	Co
<input type="checkbox"/>	GreenCheck.png	Source is Newer	png	Co
<input type="checkbox"/>	Image.png		png	Co
<input checked="" type="checkbox"/>	KeyFeatures.png	File exists	png	Co



Select All

Clear All

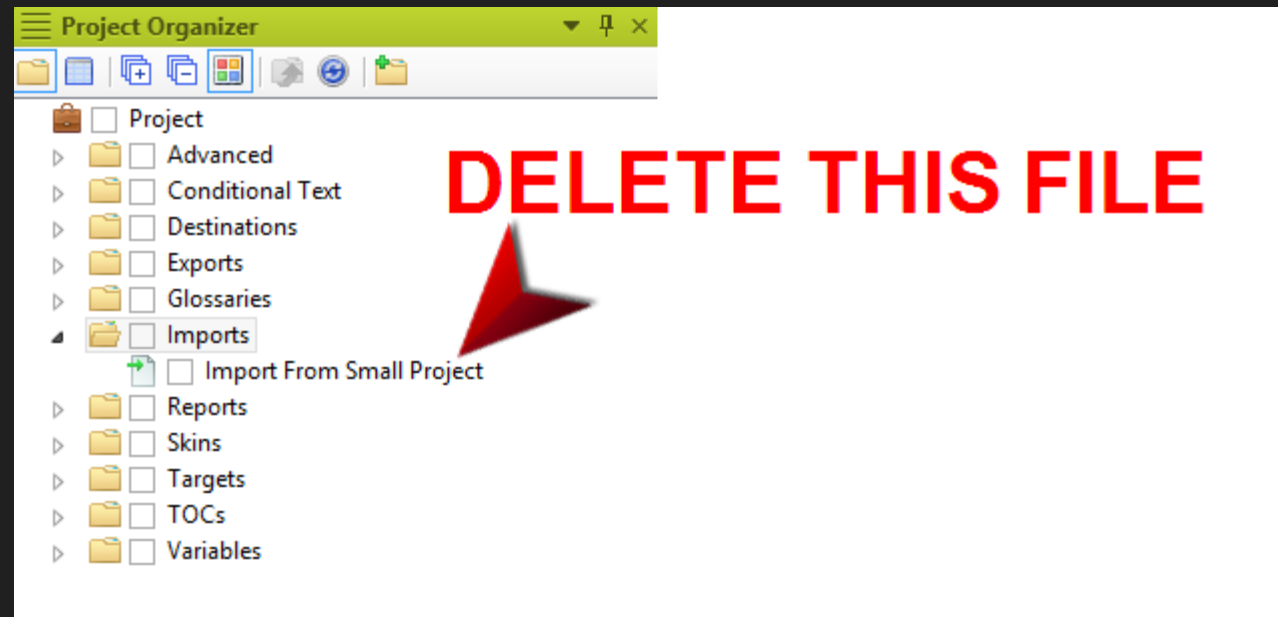
Accept

Cancel

## STEP 3: IMPORTING FILES VIA GLOBAL PROJECT LINKING

Next, we had to decide which of the files from the small Top Navigation project we wanted to import. Obviously we wanted the Top Navigation skin and its related files that give the Top Navigation project template its look and feel. We also knew we wanted to emulate the Home page in our project, including some images. But we didn't need most of the topics and many of the images, as well as most of the project files. So after taking a closer look at the files in the small project, we decided to import the following (your list of files might be different):

- » **Home.htm** This is the only topic file we imported. It is the unique topic used for the Home page in the template. We would replace the startup topic in our existing project with this one.
- » **BackgroundImage.png** This is the large "hero" background image seen on the Home page. We had our own background image in mind, but we thought it was best to bring this one over because there were references to it elsewhere in the template project. Once we had imported the image, we would replace it with our own image, which we would give the same file name. That way, we wouldn't have to "re-hook" it where other files referenced it.
- » **BasicSteps.png** This is one of the circular images used in the slideshow on the Home page. We wanted to use the same image in the same kind of slideshow, so this was an easy decision.
- » **FacebookIcon.png** This is the small Facebook image seen in the footer of the Home page.
- » **KeyFeatures.png** This is another slideshow image we wanted to use.
- » **TwitterIcon.png** This is the small Twitter image seen in the footer of the Home page.
- » **WhatsNew.png** This is the third slideshow image we wanted to use.
- » **HomePage.flmsp** This is the master page that is associated with the Home topic. It contains a unique configuration and references to styles we needed, so we definitely wanted this file, even though we already had a master page (which we would no longer use).
- » **OtherTopics.flmsp** This is a second master page in the template project that is used for all of the topics except the Home page. Again, it has a unique configuration, especially with its inclusion of a Topic Toolbar proxy and the context-sensitive Menu proxy, which we wanted to add to our output.
- » **StylesForHomePage.css** This is the stylesheet created specifically for use by the Home page. This is where a lot of the hard work exists to get the Home page to look the way it does, so it was one of the most important files we wanted to import. However, we decided not to import the other stylesheet in the template project because we already



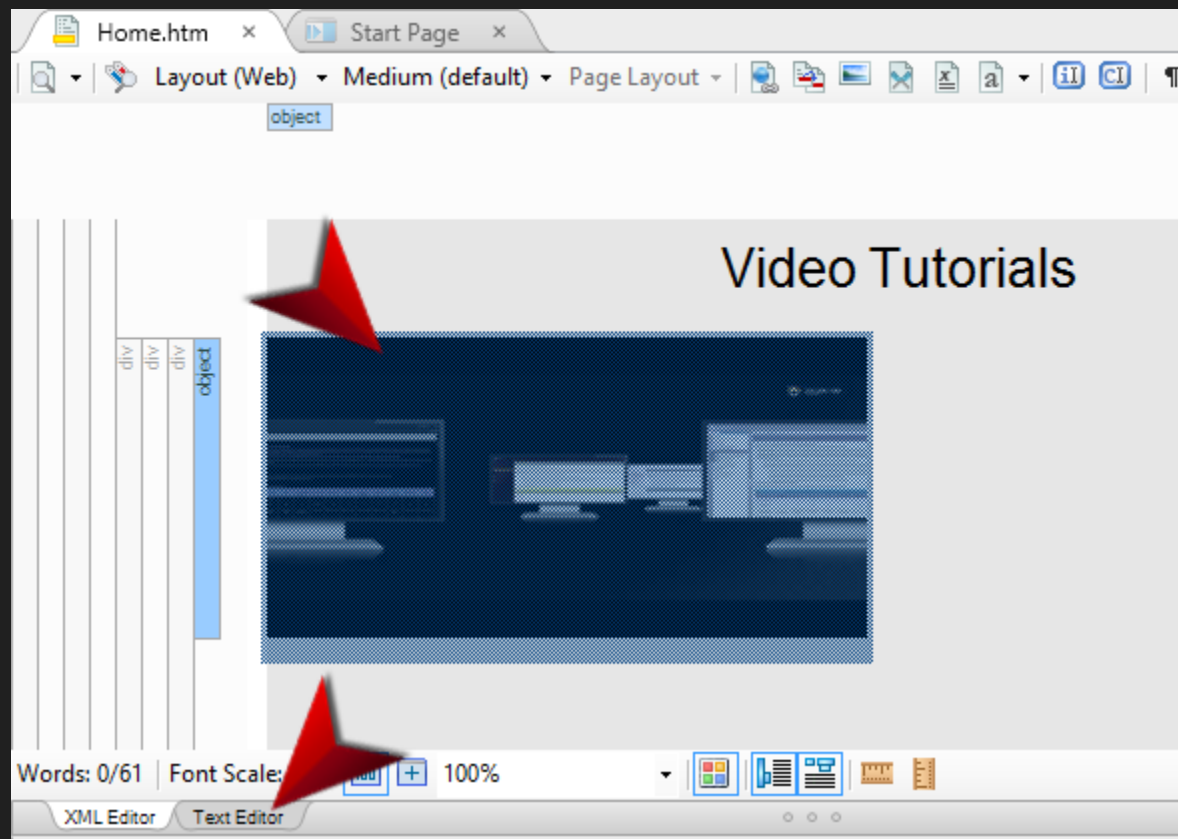
# ADVANCED CONVERSION

## STEP 4: REPLACE CONTENT AND LINKS

### Home Topic and Master Page

Replace Background Image in Windows

Replace YouTube Links in Text Editor



Home.htm x Start Page x 29:90

```
90 <object src="http://youtu.be/joIl3VZ1usg" MadCap:Param_related
91 </object>
92 </div>
93 </div>
94 <div class="small-12 medium-4 columns">
95 <div class="video-wrapper">
96 <object src="http://youtu.be/toJM94Qqnzc" MadCap:Param_related
97 </object>
98 </div>
99 </div>
100 <div class="small-12 medium-4 columns">
101 <div class="video-wrapper">
102 <object src="http://youtu.be/aGsrrirSpzoY" MadCap:Param_related
103 </object>
104 </div>
105 </div>
106 </div>
107 <div class="row outer-row center">
108 <div class="small-12 medium-4 columns">
109 <div class="video-wrapper">
110 <object src="http://youtu.be/7mG41W5-b0" MadCap:Param_related
```

XML Editor Text Editor

Home.htm x Start Page x 69:90

```
90 <object src="http://youtu.be/joIl3VZ1usg" MadCap:Param_relatedvideos="fal
91 </object>
92 </div>
93 </div>
94 <div class="small-12 medium-4 columns">
95 <div class="video-wrapper">
96 <object src="http://youtu.be/toJM94Qqnzc" MadCap:Param_relatedvideos="fal
97 </object>
98 </div>
99 </div>
100 <div class="small-12 medium-4 columns">
101 <div class="video-wrapper">
102 <object src="http://youtu.be/aGsrrirSpzoY" MadCap:Param_relatedvideos="fal
103 </object>
104 </div>
105 </div>
106 </div>
107 <div class="row outer-row center">
108 <div class="small-12 medium-4 columns">
109 <div class="video-wrapper">
110 <object src="http://youtu.be/7mG41W5-b0" MadCap:Param_relatedvideos="fal
```

XML Editor Text Editor

# ADVANCED CONVERSION

STEP 5: INCORPORATE TOP NAV SKIN

HTML5 Skin Editor | Preview | **Web Medium** | Tablet Medium | Mobile Medium | Highlight

Setup

Styles

UI Text

Global

▶ Main Page

Header

▶ Header

▶ Logo

▶ Alignment

▶ Background

Gradient: 

transparent ▼

transparent ▼

Color: 

transparent ▼

Image: 

flare\_logo.png ▼

▶ Layout

▶ Search Bar

madcap  
**FLARE**  
Version 11

Search

Your search for "con"

Tables

Tables Here is some general text for a top  
general text for a topic. Replace this with  
[B\\_Features/Conditions Notes Tables/Tab](#)

Lists

Lists Here is some general text for a topic



Setup

Styles

UI Text



### Navigation Pane

Pane Position:

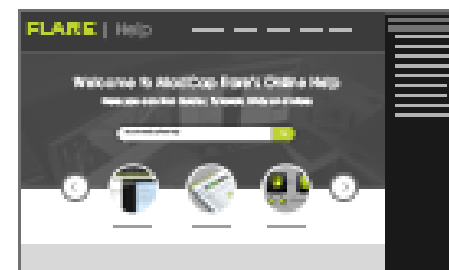
Right

Top Menu Levels to Show (Depth):

2

Logo Url:

(default)



General

**Skin**

Conditional Text

Variables

Publishing

Glossary

Relationship Table

Advanced

Performance

Community

Language

Warnings

General

Skin:

HTML5 - Top Navigation

Edit

Component Default Skins

Menu:

(default)

Edit

Topic Toolbar:

(default)

Edit

Search Bar:

(default)

Edit

Search Results:

(default)

Edit

Responsive Output Settings (Overrides the Skin)

Tablet Breakpoint:

1279 px

Mobile Breakpoint:

767 px

☒ Use device width media queries

# ADVANCED CONVERSION

STEP 6: INCORPORATE HOME TOPIC

**General**

Skin

Conditional Text

Variables

Publishing

Glossary

Relationship Table

Advanced

Performance

Community

Language

Warnings

Output Type:

 HTML5 ▼

Comment:

MadCap HTML5

Startup Topic:

/Content/Home.htm ▼

...

Master TOC:

FlareOnlineHelp ▼

Edit

Browse Sequence:

(default) ▼

Edit

Master Stylesheet:

(default) ▼

Edit

Output File:

(default) ▼

Output Folder:

(default) ▼

...

Source Control

☐ Automatically get latest version of all files before generating the target.

Auto-Sync

# ADVANCED CONVERSION

## STEP 7: INCORPORATE MASTER PAGES

Advanced

Performance

Community

Language

Warnings

- ☐ Exclude content not linked directly or indirectly from the target
- ☐ Use empty ALT text for images that do not have ALT text
- ☐ Auto-size Capture objects to fit text
- ☐ Prevent external URLs from frames
- ☒ Add meta tags to content:

```
<meta http-equiv="X-UA-Compatible" content="IE=edge" />  
<meta name="description" content="Welcome to MadCap Flare-the first  
native XML content authoring application, which offers single-
```

Master Page

Master Page:

Resources/MasterPages/OtherTopics

Edit

Stylesheet Medium

Medium:

(default)

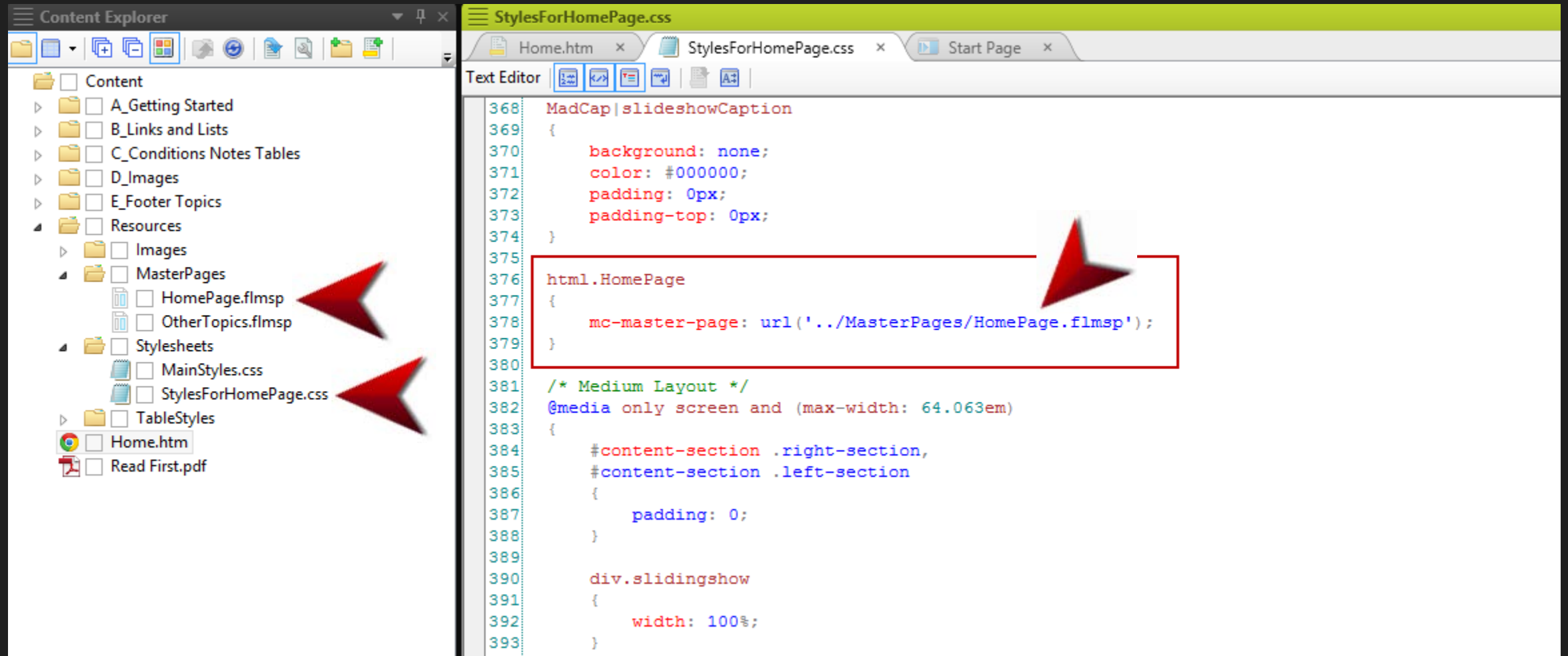
Search Filters

Filter File:

FlareNewSearchFilterSet

Edit

# STYLESHEET FOR HOME PAGE WAS ALREADY LINKED

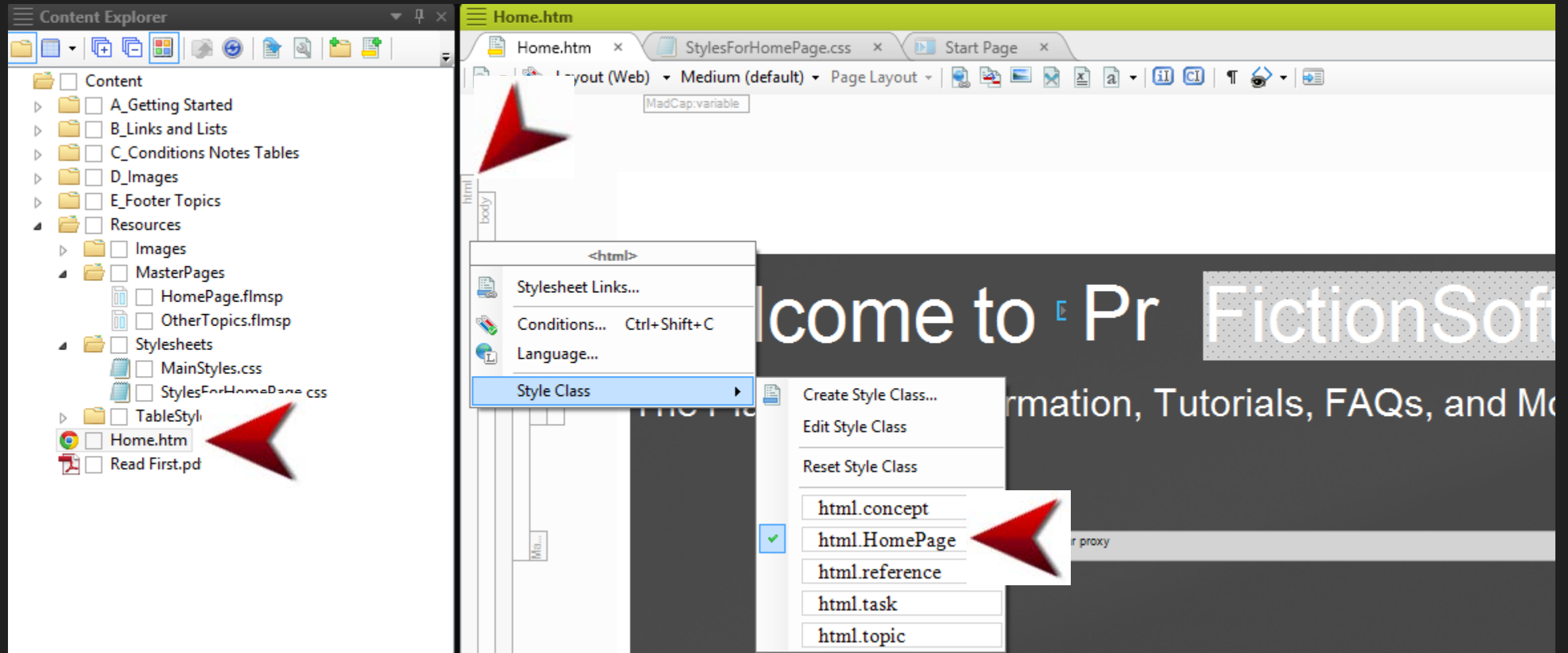


The screenshot displays a web development environment with two main windows:

- Content Explorer (Left):** Shows a project structure. The 'Stylesheets' folder is expanded, revealing 'MainStyles.css' and 'StylesForHomePage.css'. Two red arrows point from these files towards the text editor.
- Text Editor (Right):** Displays the content of 'StylesForHomePage.css'. The code includes a rule for 'html.HomePage' that links to 'HomePage.flmsp'.

```
368 MadCap|slideshowCaption
369 {
370     background: none;
371     color: #000000;
372     padding: 0px;
373     padding-top: 0px;
374 }
375
376 html.HomePage
377 {
378     mc-master-page: url('../MasterPages/HomePage.flmsp');
379 }
380
381 /* Medium Layout */
382 @media only screen and (max-width: 64.063em)
383 {
384     #content-section .right-section,
385     #content-section .left-section
386     {
387         padding: 0;
388     }
389
390     div.slideshow
391     {
392         width: 100%;
393     }
```

# STYLESHEET FOR HOME PAGE WAS ALREADY LINKED







## Associating Master Pages with Topics

### ► OUTPUTS SUPPORTED

You can associate a master page with individual topics, which is beneficial if you want some topics to use one master page and other topics to use a different master page. This can be accomplished through the use of topic styles (i.e., classes of the html style) and the mc-master-page property.

### ► EXAMPLE

### ▼ HOW TO ASSOCIATE A MASTER PAGE WITH TOPICS

1. Create the master pages that you need. See [Creating Master Pages](#).
2. Open your stylesheet (in the Advanced view) and select the **html** tag on the left side of the editor. See [Opening Stylesheets](#).
3. Create a new class. When you are finished it will be placed under the html tag. See [Creating New Style Classes](#).
4. Select your new class on the left side of the editor.
5. In the upper-right corner of the Stylesheet Editor, click the **Show** field and select **Show: Assorted Relevant Properties**.
6. Click the cell to the right of the **mc-master-page** property and select the master page to be associated with it.
7. Click  to save your work.
8. Open a topic that you want to associate with that master page. See [Opening Topics](#).
9. At the bottom of the XML Editor, click  to turn on the structure bars. See [About Structure Bars](#).
10. To the left of the topic content, right-click on the **html** bar.
11. In the context menu, select **Style Class** and choose the style that you want to apply.

### Master Pages

[Adding](#)

[Associating with Targets](#)

**[Associating with Topics](#)**

[Creating](#)

[Page Layouts or Master Pages?](#)

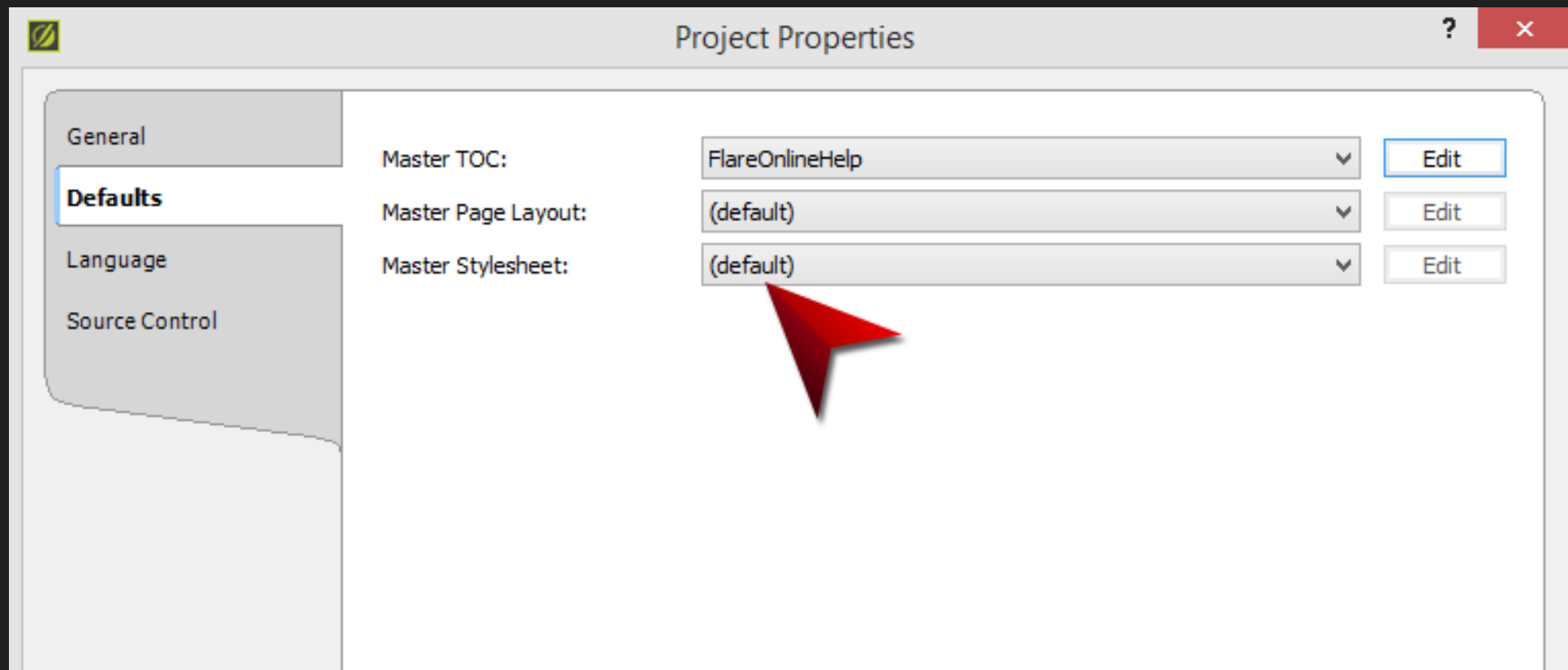
[Additional Master Page Tasks](#)




**Note:** You will not see any styles from this list until you create a class for the html style in the Stylesheet Editor.

# ADVANCED CONVERSION

## STEP 7: INCORPORATE STYLES



File List		
<div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div>Filter: *.htm;*.html</div> </div>		
		Name
		Hiding_and_Showing_Bookmark_Names.htm
		Hiding_and_Showing_Changes_and_Annotations.htm
		Hiding_and_Showing_Table_Gridlines.htm
		Hiding_and_Showing_Variable_Names.htm
		Hiding_Bottom_Border_on_Table_Page_Breaks.htm
		Hiding_Capture_When_Recording_an_Image.htm
		Hiding_Objects.htm
		Hint_Caption_Options_Dialog.htm
		Home.htm
		Home_Buttons_in_WebHelp_Mobile_Skins.htm
		How_Did_You_Do_That.htm
		How_Did_You_Do_ThatDNH.htm
		HTML_to_XHTML_Conversion_Dialog.htm
		HTML5_Server_Scenario.htm
		HTML5_Skin_Styles.htm
		HTML5_TopNav.htm
		HtmlHelp_Index_Options_Dialog.htm
		HtmlHelp_TOC_Options_Dialog.htm
		Hyphenation_Window.htm
		ICSHIDProvider.htm
		IEmbeddedHelpSystem.htm
		Imaging_Classes_Types_in_Styles.htm

 Properties ? X

General

**Topic Properties**

File Tags

Conditional Text

Snippet Conditions

Language

Topic Title:

(as is)

Topic Style Class:

(as is)

Stylesheet:

styles

Description:

(multiple)

Searchable

☒ Include topic when full-text search database is generated

This feature is available only for DotNet Help and all of the WebHelp targets.

OK

Cancel

File Home Insert View Project Review Tools Table Window Help

Paste Cut Copy Delete

Times New Roman 12pt

B I U X<sup>2</sup> X<sub>2</sub> B<sub>x</sub> A [Image] [Image]

Style Window Create Style Class

Formatting Window Stylesheet Links

Style div.row collapse

OtherTopics.flmsp

Layout (Web) Medium (default) Page Layout

Content Explorer Project Organizer

topic toolbar proxy

menu proxy

breadcrumbs proxy

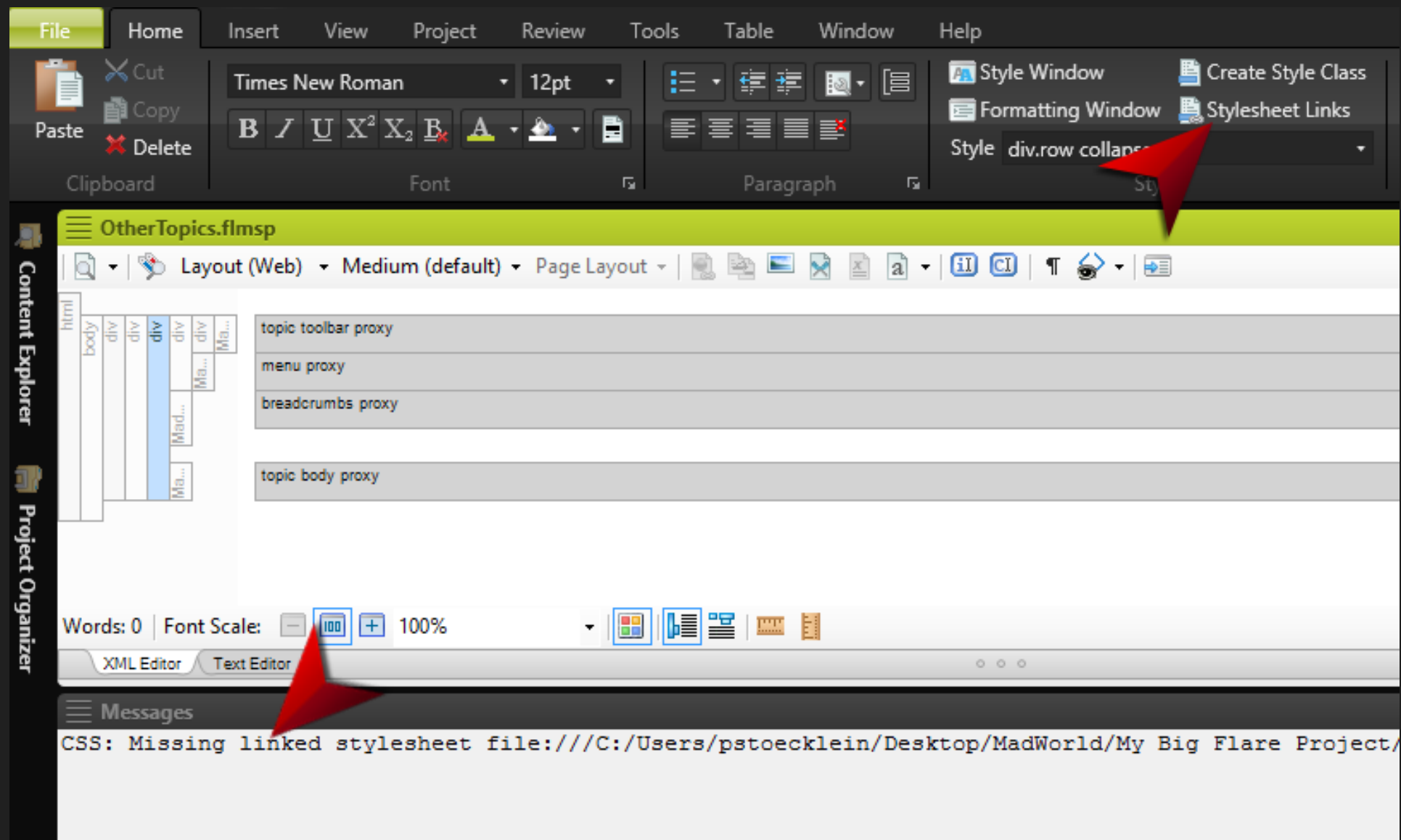
topic body proxy

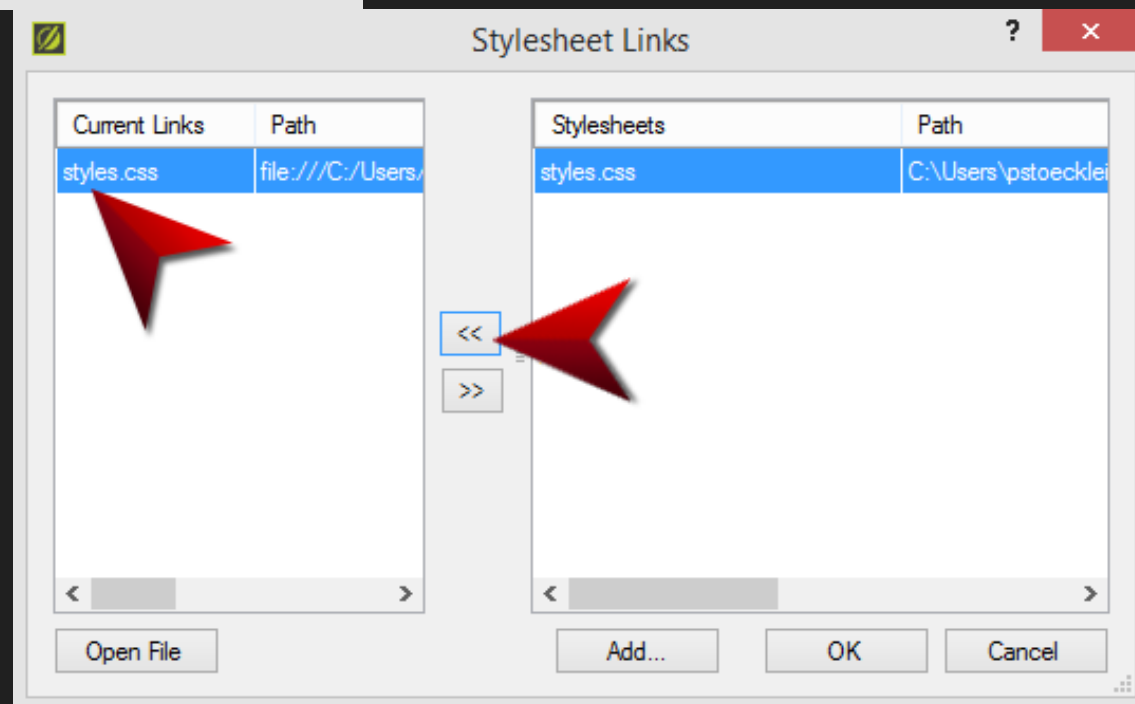
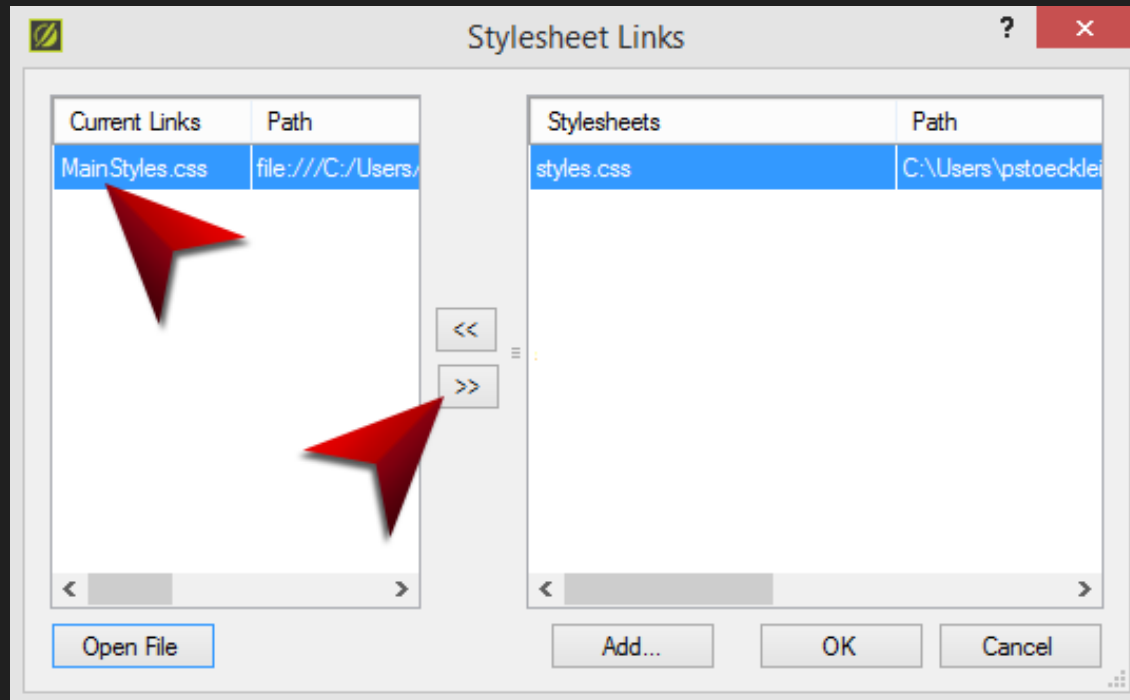
Words: 0 Font Scale: 100%

XML Editor Text Editor

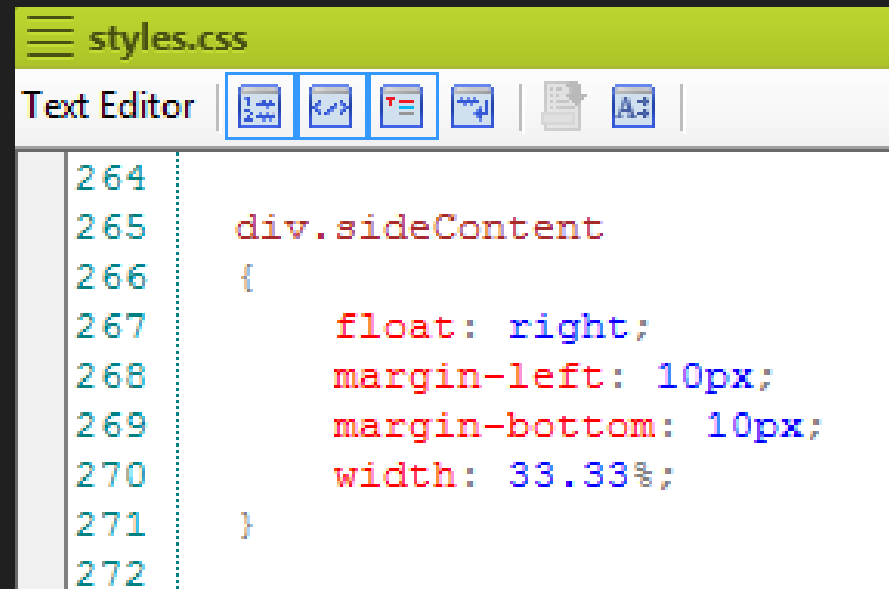
Messages

CSS: Missing linked stylesheet file:///C:/Users/pstoecklein/Desktop/MadWorld/My Big Flare Project/





# Copy This From MainStyles.css In Template



A screenshot of a text editor window titled 'styles.css'. The window has a toolbar with icons for undo, redo, save, and zoom. The code is as follows:

```
264  
265     div.sideContent  
266     {  
267         float: right;  
268         margin-left: 10px;  
269         margin-bottom: 10px;  
270         width: 33.33%;  
271     }  
272
```



# Welcome to Flare's Online Help

The Place to Find Information, Tutorials, FAQs, and More



Get Started



Basic Steps



What's New

## Welcome to Flare

Welcome to MadCap Flare—the first native XML content authoring application, which offers the following:

- » Single-source XML authoring
- » Styling with cascading stylesheets (CSS)

## PDF Guides



# PART 2 WEBINAR

LEFTOVERS

STYLES FOR HOME PAGE (Responsive Content)

THANK YOU FOR ATTENDING TODAY'S WEBINAR!

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QUESTIONS