

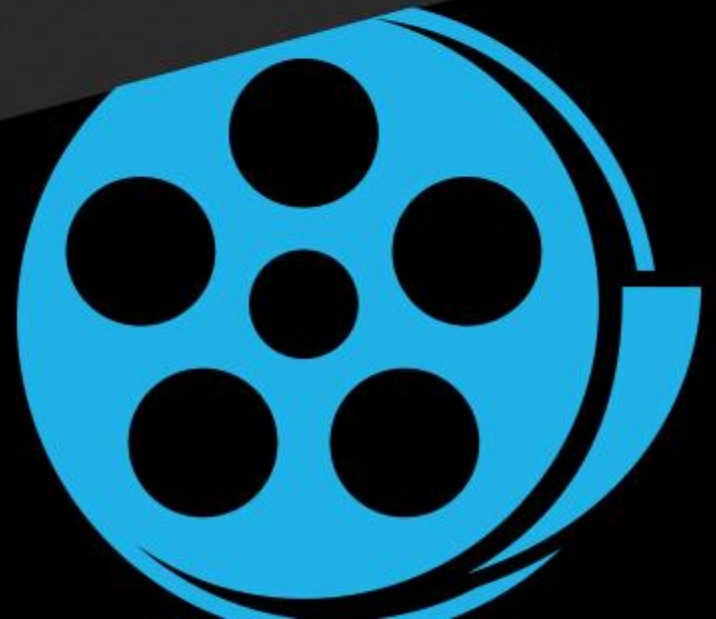
An Overview of MadCap Mimic 8

PRESENTED BY

Joey Galeno

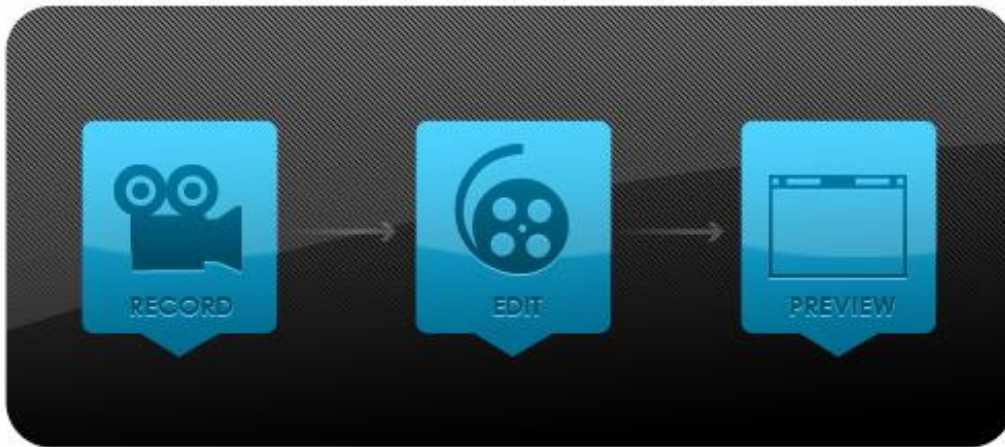
Sales Engineer

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USING MIMIC – HOW IT WORKS

SOFTWARE SIMULATIONS AND TUTORIALS



DISTRIBUTE



WHAT WE'LL COVER TODAY

- New Look and Feel
 - » Updated UI and workflow
 - » Usability Enhancements
 - Redesigned timeline
 - Live Preview
- Greater Object and Frame control
 - » Keyframe support
 - » Visual states

KEY FRAMES/VISUAL STATES

- Key frames indicate points within a frame where an object or clip effect will transition from its current state to a new state. In other words, whenever a keyframe transition happens, the object or clip effect properties change.
 - » Background
 - » Opacity
 - » Position
 - » Size
 - » Rotation
- Visual States change an object's appearance if certain actions are performed.

MIMIC 8 ADDITIONAL NEW FEATURES

- Link to External Palettes
- Video insertion
- Video services
 - » Youtube
 - » Vimeo
- Output Clean up
 - » HTML5
 - WebM
 - MP4

PRODUCT DEMONSTRATION

- Lets Go!!!

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